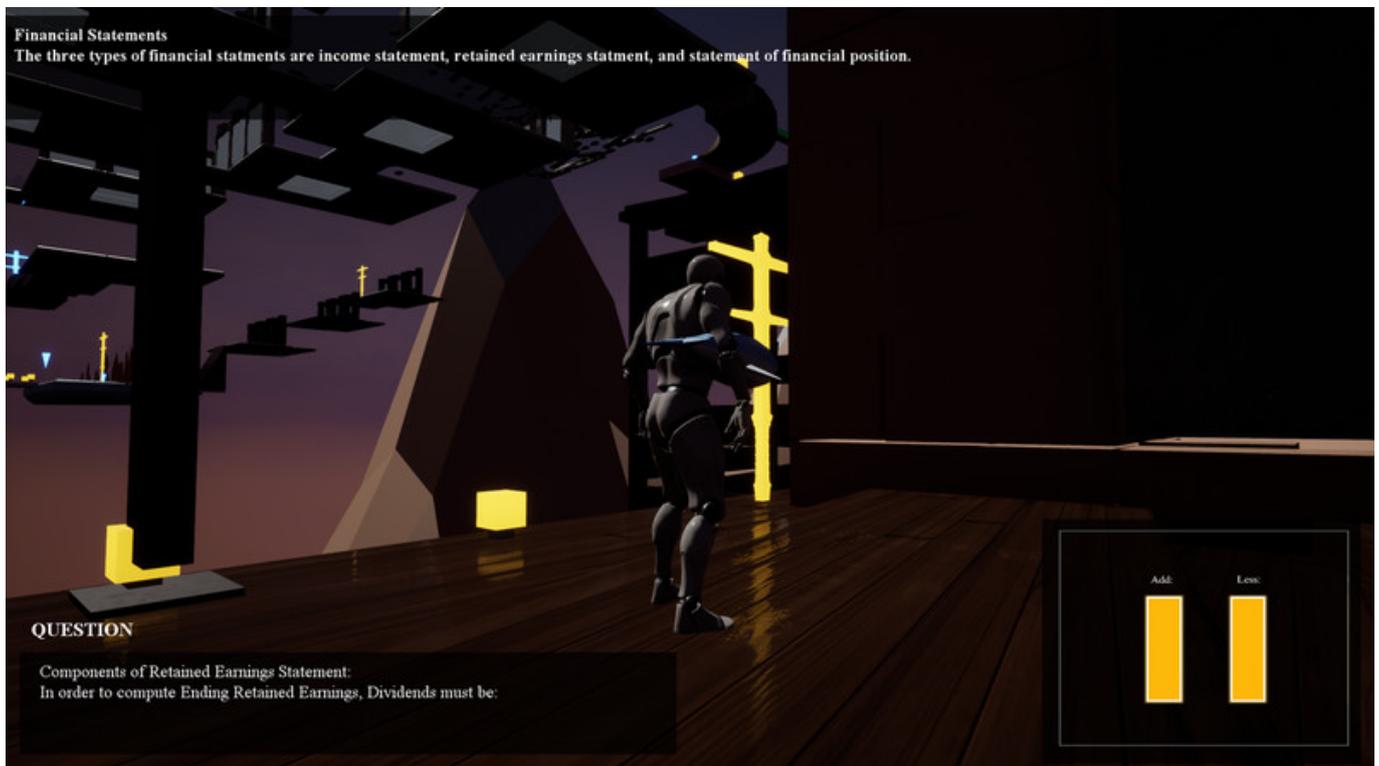


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## Debit And Credit:A Walk Through Accounting Hell Free Offline



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### About This Game

A college student's attempt at making an educational game, in other words an interactive problem set for Accounting Principle students.

Bad accountants go to accounting hell.

Complete an accountant's walk through accounting hell, solving puzzles and searching for save points shaped like T-accounts.

This is an educational game, with the purpose of providing an immersive and interactive problem set for the first half of Accounting Principles, or Accounting 101.

Find the answer and step onto the corresponding tiles.

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Title: Debit And Credit:A Walk Through Accounting Hell

Genre: Indie

Developer:

sniperoncall

Publisher:

sniperoncall

Release Date: 18 Jun, 2018

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English

**Debit and Credit**

For every economic event, one account is debited and one account is credited.  
The normal balance for Asset items is debit, and vice versa for Liabilities and Equity items.



**QUESTION**

Receipt of cash on account:  
Received cash from previously billed customers.  
Determine the corresponding item to cash.

Debit	Credit
<input type="checkbox"/>	<input type="checkbox"/>

Basic Accounting Equation:  $A=L+E$

**QUESTION**

Beginning of year: A: 1,000, L: 200, E: 800  
End of year: A: 1,200, L: 100  
Determine the effect on Equity.

Assets	Liabilities	Equity
		

Financial Statements

The three types of financial statements are income statement, retained earnings statement, and statement of financial position.



QUESTION

Components of Income Statement:  
Choose the item that must be added in order to compute Net Income.

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sorry, I know the answer, but I don't know how play this game.

Will you give me some tips about how to operate this game? Sir.. Probably the least user-friendly "game" I've ever experienced. No control instructions are given, and you have no idea what you're supposed to achieve or how to go about doing it. The creepy graphics remind me of the first Tomb Raider game from 1996, and there's no audio whatsoever. I refunded it after 5 frustrating minutes.

The concept is good. I'd love to have a fun game that teaches accounting, but this really needs a helpful guide.



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